### Basecoat II

An excellent seal and primer, Basecoat II applies easily and dries in four to six hours under normal conditions. In addition to drying quickly, Basecoat II does not have an offensive odor as other sports floor seals sometimes to and is light in color. Basecoat II penetrates evenly into the surface of the wood to give added protection as well as providing a good foundation for gym finishes and is light in color.

### Features & Benefits

- Easy to apply
- · Low odor
- Quick drying, 4-6 hours under normal conditions

### Directions

PREPARATION: NEW OR FRESHLY SANDED WOOD: Proper floor preparation and adherence to label directions are critical for successful results. After the floor has been properly sanded and screened, sweep and vacuum the floor until the surface and seams are free of sanding dust and debris. Tack the floor with terry cloth towels dampened with Hillyard Kleen-Up Solvent® and allow floor to dry at least

PREPARATION: NEW OR FRESHLY SANDED WOOD: Proper floor preparation and adherence to label directions are critical for success-full results. After the floor has been properly sanded and screened, sweep and vacuum the floor until the surface and seams are free of sanding dust and debris. Tack the floor with terry cloth towels dampened with Hillyard Kleen-Up Solvent" and allow floor to dry at least 1 hour. FLOOR MUST BE CLEAN AND DRY. APPLICATION AS A SEALER: Before applying Basecoat II, tack the floor a final time with a cleaning cloth similar to Hillyard Item CHIA15 to remove fine dust. Apply the 1st coat of Basecoat II at a coverage rate of 400-550 sg. ft. per side/loor emove grain nate. Allow and coat of seal to remove fine dust. Apply the 1st coat of Basecoat II at a coverage rate of 400-550 sg. ft. per side/loor emove grain nate. Allow and coat of seal dry a minimum of 4 hours. Before applying game lines or finish coats, abrade entire floor with manon pads (250 sg. ft. per side). Tack the floor with towels dampened with Hillyard Tack+IT or Pre-Game" solution. Allow floor tod ry 1 hour. Tape and apply game lines using Hillyard approved paint. (Be sure to check local VOC laws when selecting Hillyard approved paint points). Allow paint to dry 24 hours. Once the paint has dried, bareato check local VOC laws when selecting Hillyard approved paint points. Allow 50:50 sg. ft. per side) to ensure proper adhesion between the finish and paint. Once the paint and floor are abraded using maroon pads (250 sg. ft. per side) to ensure proper adhesion between the finish and paint. Once the paint and floor are barded using the solution to remove applicator i SSE SRUB AND RE-COAT: Pre-Game and SPP years and areas. DO NOT FLOOD THE FLOOR, Tack the floor with terry cloid to weels dampened with Tack+Itor Pre-Game and sent and and areas. ON FOR FLOOR, Tack the floor with terry cloid to weels dampened with Tack+Itor Pre-Game and SPP receives the floor rang be scrubed and costage floor sub remove fine dust particles before applying

APPROVED APPLICATIONS: Imigration Multi-rior and Digitive gint i-bar with approved paint following label directions. Worn areas should be patched with Basecoat II prior to recoating the entire floor. Best results are obtained with adequate ventilation and floor tem-perature above 60°F (16°C). Temperature and humidity affect curing properties; low humidity may cause the coating to dry too quickly. Floor temperature should be between 60° and 95°F. During the drying process, avoid direct drafts on floor. Keep container closed when not in use. Do not pour unused finish back into container. NOTE: For wood substrates only

NOTE: For wood substrates only. On newer floors be cattious not to flood expansion joints with excess seal and finish. NOTICE: Saw dust from freshly sanded floors or dust from wood floors that have been abraded between coats will spontaneously catch fire if improperly discarded. Immediately after abrading or sanding wood floors, place dust waste in a sealed, water-filed metal container and immediately remove from building. NOTICE: Rags or applicators soaked in a combustible liquid will spontaneously catch fire if improperly discarded. Immediately after NOTICE: Rags or applicators soaked in a combustible liquid will spontaneously catch fire if improperly discarded.

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### Certifications, Registrations & Notes

MEETS WITH STRICT CLEAN AIR REQUIREMENTS: Volatile organic compounds = Less than 200 grams/liter. USDA Certified Biobased Product - 25%

# First In Gvm Fir



### Safety

See material safety data sheet and product label for safety information, handling and proper use.

HMIS	Concentrate	
Health	2*	
Flammability	0	
Reactivity	0	

### **Technical Specifications**

Color	Off-White
Scent	Non-Objectionable
Appearance	Opaque
pH (concentrate)	7.00 - 8.00
Non-Volatile Matter	28.00%
Dilution Rate	RTU

#### Availability

Item	Pack
HIL0028806	4 - 1 Gallon Containers
HIL0028833	1 - 2.5 Gallon Container
HIL0028872	1 - 5 Gallon Pail

## HILLYARD

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